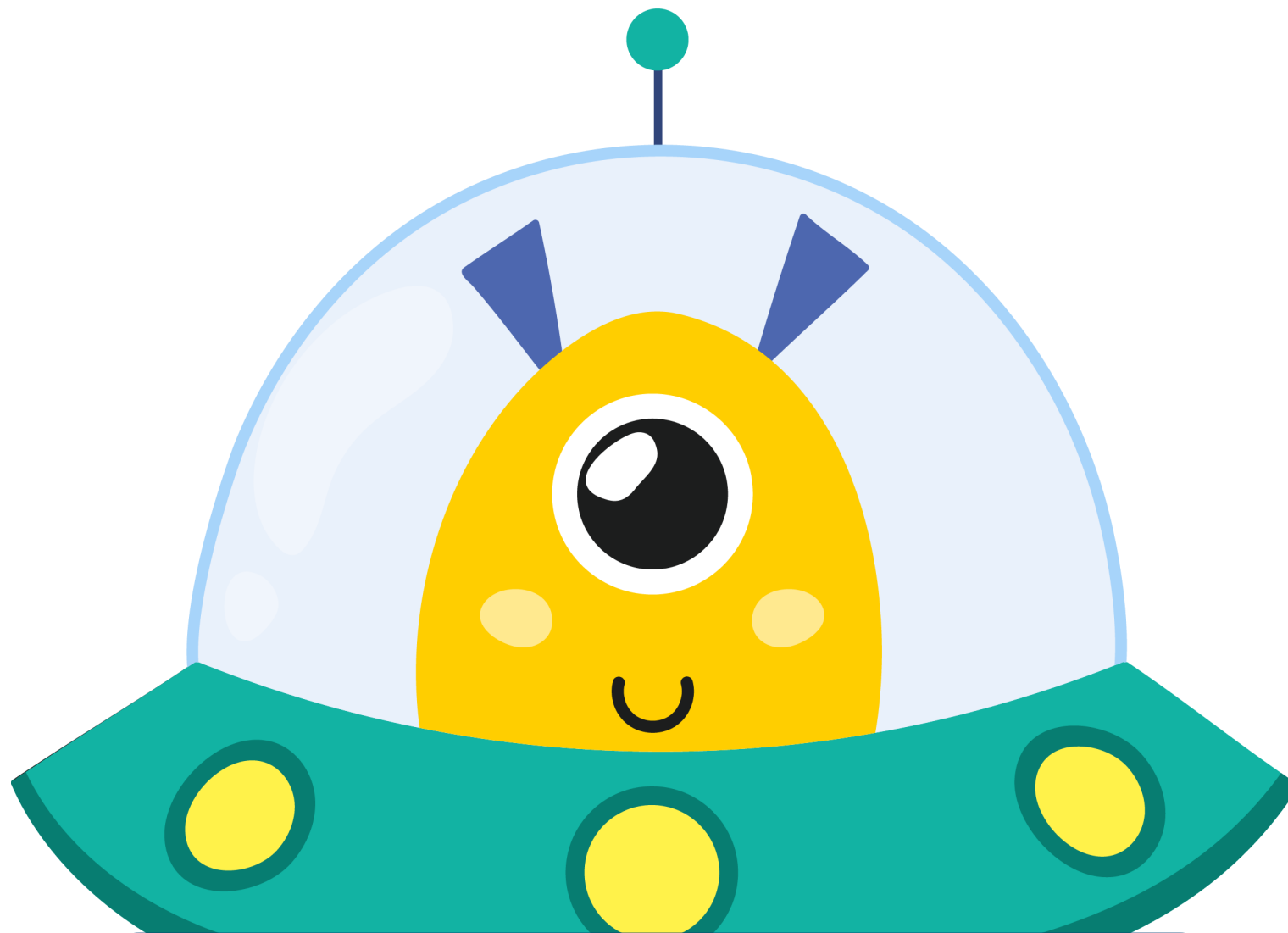


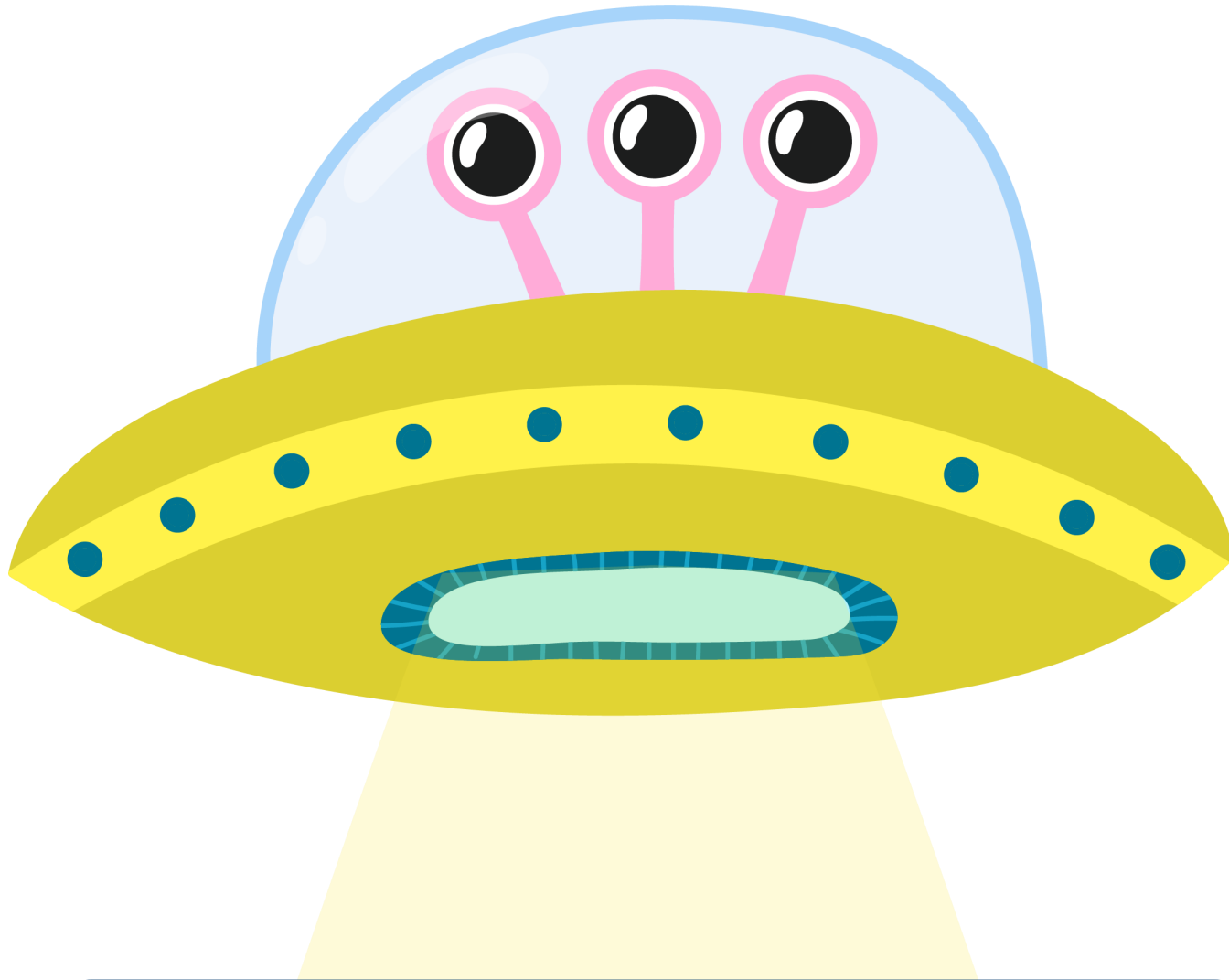




**miss a turn**



**miss a turn**



**roll again**

